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	Day:

Elementary & Middle School Non-tumble

BUILDING	DIFFICULTY 2.5-5.0	TECHNIQUE 3.0-5.0	CREATIVITY 4.0-5.0	J1 TOTALS
STUNTS				
Quantity/Coed (3, 4, or 5)				
PYRAMIDS				
TOTAL BUILDING SCORE				
COMMENTS				

JUMPS	DIFFICULTY 2.5-5.0	TECHNIQUE 3.0-5.0	J2 TOTALS
JUMPS			
TOTAL TUMBLING SCORE			

COMMENTS

OVERALL		
Overall Score Sheet	Score	
DANCE (2.5-5.0) A team's ability to demonstrate a high level of energy & entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork, and floorwork. This includes technique, perfection, synchronization, pace, musicality & intricacy of dance moves performed.		
PERFORMANCE (7.0-10.0) A team's ability to demonstrate a high level of energy & entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork, and floorwork. This includes technique, perfection, synchronization, pace, musicality & intricacy of dance moves performed.		
ROUTINE COMPOSITION 7.0-10.0) A team's ability to demonstrate precise spacing & seamless patterns of movement performed throughout the routine. This includes innovative, visual, and intricate ideas. That can include incorporations of music choreographed at the right pace with musicality & additional skills performed to enhance the overall appeal.		

		TOTAL	OVERALL SCO	DRE			
COMMENTS	3						
						T-1-1	J4 Points
		DEDUC	CTIONS			Total #	Deducted
Building Infr	actions				# Incidents	3	
Minor Fall (0	0.5)						
Major Fall (1	.0)						
Safety					# Incidents	3	
General Safety Tumbling or Building Skill Out of Level (2)							
COMMENTS	3						
Enter TIME ((e.g., 2:27)						
Event ID: 1994	Div Code:	Routine ID:	Acct ID:	Team ID:	SuperSquad:	Score	SheetID: 850