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Day:

High School Non-Tumble

BUILDING	DIFFICULTY 2.5-5.0	TECHNIQUE 3.0-5.0	CREATIVITY 4.0-5.0	J1 TOTALS
STUNTS				
Quantity/Coed (3-4-5)				
PYRAMIDS				
TOTAL BUILDING SCORE				
COMMENTS				

JUMPS	DIFFICULTY 2.5-5.0	TECHNIQUE 3.0-5.0	J2 TOTALS
JUMPS			
TOTAL TUMBLING SCORE			
COMMENTS			

OVERALL			J3 TOTALS
Tosses	Difficulty (2.5-5.0)	Technique (3.0-5.0)	
Tosses			
Overall	Score		
DANCE (2.5-5.0) <i>A team's ability to demonstrate a high level of energy & entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork, and floorwork. This includes technique, perfection, synchronization, pace, musicality & intricacy of dance moves performed.</i>			

PERFORMANCE (7.0-10) <i>A team's ability to demonstrate a high level of energy & entertainment value which incorporates multiple visual elements including a variety of levels, formation changes, partner work, footwork, and floorwork. This includes technique, perfection, synchronization, pace, musicality & intricacy of dance moves performed.</i>			
ROUTINE COMPOSITION (7.0-10.0) <i>A team's ability to demonstrate precise spacing & seamless patterns of movement performed throughout the routine. This includes innovative, visual, and intricate ideas. That can include incorporations of music choreographed at the right pace with musicality & additional skills performed to enhance the overall appeal.</i>			
TOTAL OVERALL SCORE			
COMMENTS			

DEDUCTIONS		Total #	J4 Points Deducted
Deductions	# Incidents		
Minor Fall (0.5)			
Major Building Fall (1.0)			
Safety	# Incidents		
General Safety--Tumbling or Building Skill Out of Level			
COMMENTS			
Enter TIME (e.g., 2:27)			

Event ID: 1994

Div Code:

Routine ID:

Acct ID:

Team ID:

SuperSquad:

ScoreSheetID: 849